

Chapter 8 – Define Phase

* Reflect *on your progress:* When I looked at the proposal example, I was a bit worried that the topic I chose (Promethean Training) wasn’t going to be in-depth enough. After looking at some of my group member’s work, I realized that it may not be as in-depth, but it is still a worthy topic.
* *Issues you encounter and how you resolved those issues (Include any questions, how you found answers to your questions):* I guess the biggest issue I encountered was trying to create the proposal as though I had already discussed with those involved and the administration at our school. I had to take what I knew about my school and make an approximate guess on what we need to focus on.
* *Explain why you made particular design decision, and how your ideas changed over time:* I guess my design decision was based on the information that was available to me. I had planned on answering all questions in the sample proposal, but I was unable to because some did not fit my needs.
* *Summarize the feedback you receive from your collaborative group (Keep track of all feedback received):*

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| Aurturo: I really like your work breakdown and how you assigned the times to your tasks. Even though you are teachers shouldn't you still indicate the cost of the in-house labor to the school system? I also like that you have an active link to the URL you referenced. Nice touch |
| Allison: I think your proposal looks good, I like how it is broken down and to the point. As far as I know it looks good!  |
| Monica: I like your idea.  I almost used this idea for my project proposal, too.  We have Promethean Boards in all of our classrooms as of last year.  We had an ESA come in to train 2 of our teachers the previous year, but she didn't do a very good job.  We brought in 2 trainers from Connecting Point to train all staff for 3 days last August and they did an excellent job.  We are bringing them back this August for 2 more days on ActivInspire and more training now that all teachers have been exposed to the boards and are a little less afraid, more willing to try. |
| Nic: Good use of the promethean website to assist in your training.   I like that you are using a good amount of evaluation throughout the entire training  |
| Hollie: I had to educate myself a bit on the term Promethean Boards, once I realized you were speaking of white boards I understood a bit more. Your project definition is very well thought out. The one area that I would encourage a bit more on is your project timeline. How long do you envision this taking: days, weeks, months?  |
| Teacher Note: Take beginning paragraph off and start with the second paragraph and too much info with the schedule. |

* *Summarize changes made (or not made) from feedback received:*
	+ From the feedback I received, I went back through and renamed all of my documents so the headings would all look the same to keep continuity between them. I also added a picture of some promethean equipment to the heading.
	+ I went back through and revised to use all of the same terms throughout. I referred to the teachers and students once and I went in and changed that so you wouldn’t think I actually meant the students within the District.
	+ I also adjusted my Project Definition to include more of the objectives we were hoping for our staff to meet.
	+ I updated my project goal to be me (as a company) and the goals I have for the actual project which was something I didn’t understand in the beginning. I thought it was supposed to be more the goal of the training itself instead of my personal goals for the District.
	+ I took the table out since it was said to be too much info at this point of the process.
	+ I also updated the schedule and the budget to be brief. I added dates to this timeline of what I thought would be applicable dates.

Chapter 9 – Design Phase

* Reflect *on your progress:* As stated before, when I looked at the proposal example, I was a bit worried that the topic I chose (Promethean Training) wasn’t going to be in-depth enough. After looking at some of my group member’s work, I realized that it may not be as in-depth, but it is still a worthy topic. Now, after completing the Design Phase, I feel better about my topic of choice. The design phase was much easier for me to work with for some reason and I had no problems filling it out. I didn’t, however, have a use for the On-line and Computer-Delivered programs which would have been fun to include.
* *Issues you encounter and how you resolved those issues (Include any questions, how you found answers to your questions):* I didn’t really have any issues with this document. I had to create my schedule a bit more in-depth in order to better understand how to create my outcomes.
* *Explain why you made a particular design decision, and how your ideas changed over time:* I had originally planned to allow more time for each of the training sections (chunks) but realized that it was going to take longer than the time I would have been provided for the training.
* *Summarize the feedback you receive from your collaborative group (Keep track of all feedback received):*

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| Aurturo:  |
| Allison:  |
| Monica: Is this on Promethean Planet?  I have never heard of quizzes before.  We may have to try this if it works for you. I am a little bit worried about your quiz with 100% accuracy.  Similar to you, our teachers this year are being required to present a Promethean lesson to their administrators in order to receive the stipend pay for in-service those days.  Some of those teachers are not happy, at all.  I can't imagine testing them over it.  This may cause some frustrated teachers, especially if they haven't had a lot of training.  You might want to rethink this assessment. Is the Promethean software already on the teacher laptops?  If not, you will need to collect laptops before in-service to add the software.  We went through this last year, just a head's up. I like your idea.  Design looks good.  |
| Nic:  |
| Hollie: In your design document I just wondered what keeps the learner motivated for the asynchronous learning. Is this education mandatory for the learner? Also I became confused at one point because I knew the learner was an adult learner teaching professional. However, the language used in the design document went to "student" which I just have a connotation of a younger learner.  I hope this feedback is useful. |
| Teacher Note: take out the bulleted list on the executive summary and add more background information to it. |

* *Summarize changes made (or not made) from feedback received:*
	+ From the feedback I received, I went back through and renamed all of my documents so the headings would all look the same to keep continuity between them. I also added a picture of some promethean equipment to the heading.
	+ I added a bulleted list to the Instructional Goals and removed the bulleted lists elsewhere.
	+ A section on motivation was added to the audience portion.
	+ The word student was replaced with the word teacher for less confusion.
	+ The flipchart was added to the assessments portion.

Chapter 10 – Demonstrate Phase

* Reflect *on your progress:* When I first read the chapter, I was a bit confused because my choice of project doesn’t really fit what they use for examples. I don’t have to create my own software since I am using software as my project! That part was a bit confusing and caused some of the pieces to not apply to what I am working with. Example: the Prototype.
* *Issues you encounter and how you resolved those issues (Include any questions, how you found answers to your questions):* I guess the biggest issue I encountered was trying to fit the information to my topic. I guess I had to adjust it and some of it didn’t always apply so I just noted that.
* *Explain why you made particular design decision, and how your ideas changed over time:* I guess my design decision was based on the information that was available to me. I had planned on answering all questions in the sample proposal, but I was unable to because some did not fit my needs.
* *Summarize the feedback you receive from your collaborative group (Keep track of all feedback received):*

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| Aurturo: Looks pretty darn nice! Very well organized and definitely gets the idea across and much more. |
| Allison:  |
| Monica: Nice job!  I like your treatment table, very well thought-out and organized.  Monica |
| Nic:  |
| Hollie:  |
| Teacher Note: Include a prototype of the interactive. |

* *Summarize changes made (or not made) from feedback received:*
	+ From the feedback I received, I went back through and renamed all of my documents so the headings would all look the same to keep continuity between them. I also added a picture of some promethean equipment to the heading.
	+ Information was added to my learning events in my table as I see I accidentally deleted some of that information.
	+ I added a sample screenshot of what the tutorials look like for the training to the prototype section.

11 – Phase

* Reflect *on your progress:* As time went on, each phase got a little bit easier. I was better able to understand and complete the last phase probably because that is how I usually put projects together; I work backwards from what is presented in this book! I see the whole picture and then break it down, so really the first few steps are never done independently.
* *Issues you encounter and how you resolved those issues (Include any questions, how you found answers to your questions):* Iguess the biggest issue I had was working with the cost analysis. Because everything is done in-house, there is no real cost other than paper for copies. The teachers are already being paid since it is one of their contracted days and the paper has already been purchased!
* *Explain why you made particular design decision, and how your ideas changed over time:* I decided that I needed to rework each of my phases so that they all looked the same. I started with this phase and worked back through the others to create continuity.
* *Summarize the feedback you receive from your collaborative group (Keep track of all feedback received):*

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| Aurturo: Your project looks great and the price is unbelievable. I get a clear picture of what you are presenting and I now understand the use of the Promethean Board you kept referencing in your design document. The evaluation form is also clear and seems to capture all you might want to know about the project's success. |
| Allison:  |
| Monica: Is your plan to complete the tutorials in a classroom setting or will learners work through them independantly? Nice use of screen shots. Very nice!  I like the use of Promethean Planet and the credit given to them at the beginning of the doc.  Monica |
| Nic:  |
| Hollie:  |
| Teacher Note: Show something that you developed. |

* *Summarize changes made (or not made) from feedback received:*
	+ From the feedback I received, I went back through and renamed all of my documents so the headings would all look the same to keep continuity between them. I also added a picture of some promethean equipment to the heading.
	+ I went back through and organized this so that it was in continuity with previous assignments.
	+ Again, the word *student was* replaced with the word *teachers* so there was no confusion of who was learning or receiving the training.
	+ I created a flipchart to show what the template would look like that I would be using as I never had included that sample.